



## Scout Challenge Badges

To achieve your Chief Scout Gold Award you need to complete 9 Challenge Badges. In this resource you will find the all the information for each of the new Challenge badges. Please take time to read through each badge and see if there is anything you can complete at home or school. We will be working on the badges at Scouts so please don't be too daunted by them.

Please write on the sheets – they are yours to help and guide you through the completion of each Challenge badge. Please let us know if you complete something away from Scouts so we can update your records.

In addition to Challenge badges there are activity badges and staged badges (the ones you wear on your left arm). The link for these can be found on our website in the Scout section:

<http://1stnorthworle.org.uk/>

We would like to encourage you to take a look at these badges. You do not have to complete the badges at Scouts. Many of you have hobbies and interests outside of Scouts. If you think you have completed the requirements for any of the badges please talk to one of us and hopefully we can award you the badge.

Please talk to us Scouts if you have any questions about badges



## Adventure Challenge Award

Take part in 4 different adventurous activities. At least 2 of these activities should be new to you and you should try to do them on at least 2 separate occasions.

		Date		Date
Activity one				
Activity two				
Activity three				
Activity four				

1. Show how you have developed your skill and expertise in one of these activities. Show that you know the safety issues involved, and that you can use any equipment needed for the activity safely.

2. Learn about any environmental issues caused by your activity. Take steps to reduce any harm to the environment.

3. Research other ways you can take part, or develop your new skills, in your chosen activities. Follow up your research with action!



## Personal Challenge Award

Complete 2 personal challenges that you agree with your leader.

You should choose one of the challenges and your leader will choose the other.

The challenges must be different from the ones you did for your Beaver and Cub Personal Challenge Awards.

The challenges should be things that you find difficult but can overcome with some effort and commitment. They can be to do with any part of your life – home, school, other clubs or Scouts.

Here are some examples. Make sure you choose something that is personal to you:

- a. Support a new Scout to complete their Membership Award
- b. Give up using your mobile or games console for a week
- c. Take part in an organised walk or run for charity
- d. Talk about a topic you are interested in in front of your patrol
- e. Help your younger brother or sister to do something
- f. Do the washing up at home for 2 weeks
- g. Walk to school every day for a week
- h. Give up sweets and chocolate for a week
- i. Stop biting your finger nails
- j. Set yourself a goal to achieve at school or another club

		Date started	Date finished
Challenge 1			
Challenge 2			



## Creative Challenge Award

1. Over a period of time take part in at least 4 activities. Some of these should be new to you (Music, photography, wood or metal work, needlework, cooking, website design, dance):

Date	Activity

2. Show that you have developed your skills in one of these activities. Show that you know how to use any equipment safely.

3. Use your creative ability to produce something that promotes a Scouting activity or an event.

4. Construct a model using materials like a plastic kit or recycled items.  
Alternatively, make a useful item from wood, metal or plastic.

5. Show how to use social media or the internet in a creative and safe way. Explain why it's important to use them safely.

6. Take part in a performance. You could try magic tricks, gymnastics display, campfire sketch, street dance, play, concert etc.



## Expedition Challenge Award

1. Take part in either an expedition or an exploration over two days with at least three other Scouts. This should include a night away at a campsite or hostel.
2. Take an active part in planning the expedition.
  - a. Planning a route, including rest and meal stops. Being able to work out how long it should take you to travel that route.
  - b. Choosing suitable equipment for an expedition. You might consider tents, stoves, rucksacks, walking equipment, emergency equipment, first aid kit, wet weather gear, appropriate food and a camera.
  - c. Navigation and using things like maps and timetables.
  - d. Know what to do in an emergency.
3. During the expedition or exploration:
  - a. Play a full part in the team
  - b. Use a map or other navigation device to keep track of where you are.
  - c. Cook and eat at least one hot meal
  - d. Do a task, investigation or exploration as agreed with your leader.
4. Produce an individual report, or presentation within three weeks following your expedition. You could present your work as a project, performance, video recording, oral presentation, blog or website.

Planning ideas:

## Planning your expedition or exploration

### Planning:

- Members of your group
  
- Purpose of expedition
  
- Destination
  
- Dates
  
- Method of travel
  
- Rough cost/how much can you afford?

Put your ideas to a leader before you go any further.

Once your plan has been approved you need to decide how to make your ideas happen:

- who is going to do what
- draw up a time map of when jobs need to be achieved by
- make sure all parents are happy with your plans.

### Checklist:

- Budget
- Route planned
- Rest and meal stops
- Travelling time
- Emergency plan

#### Equipment

- Tents
- Stoves
- Rucksacks
- Clothes
- Sleeping bags etc
- Emergency equipment
- First Aid equipment
- Wet weather gear
- Footwear
- Food
- Camera

#### Navigation

- Maps
- Timetables
- GPS
- Compass

### Notes:



## Outdoors Challenge Award

Take an active part in at least 8 nights away as a Scout. Four of the nights should be camping. While you're away work with the other Scouts to do the tasks on the list:

- With others, pitch and strike your tent
- Lead, or help to lead, a group of Scouts to set up a well organised site. It should include sleeping tents, food and equipment stores, a fire or stove, kitchen and eating area.
- Prepare and light an open fire or set up a suitable stove. Use it to prepare, cook and serve a meal safely.
- Understand the three points of the Countryside Code. Show what action you can take to follow the code.
- Find out why personal and campsite hygiene is important. What should you do to be hygienic?
- Using knots that you have learnt, build a simple pioneering project, object or camp gadget.
- Explore the environment of your camp and make sure you know where everything is. Respect the environment you are in and, at the end of the camp, leave the site as you found it.
- Find out what accidents and incidents can happen outdoors or during your camp. Show how you would deal with them.
- Show how to use an axe, saw or knife safely. You can choose any or all of these tools.
- Complete at least 4 of these tasks:
  - a. Provide a service commitment to the site for about an hour.
  - b. Take part in a wide game
  - c. Take part in a campfire or other entertainment
  - d. Working with others, successfully complete a two-hour activity or project.
  - e. Plan a balanced menu for a short camp
  - f. Lead the cooking of a meal for the group.
  - g. Show that you know the safety precautions for using lamps and stoves
  - h. Cook a backwoods meal with the group
  - i. Build a bivouac and sleep in it
  - j. Show how to pack a rucksack correctly, with appropriate kit for the camp or event.



## Skills Challenge Award

1. Regularly take part in physical activities over a period of 4 – 6 weeks. Keep a record showing your improvement. Your goal could be to develop in an activity or successfully complete a challenge.

<u>Week 1</u>	<u>Week 4</u>
<u>Week 2</u>	<u>Week 5</u>
<u>Week 3</u>	<u>Week 6</u>

2. Show you understand why eating a sensible diet and getting enough sleep is important.
3. Do some research so that you can explain the dangers and harmful effects of smoking, alcohol and drugs.
4. Learn and use at least 5 of these skills:

	Signed by parent
Mend or customise an item of clothing	
Cook and serve a two course meal for at least 4 people	
Fix a puncture or a dropped chain on a bike	
Wash up after a meal, making sure everything is clean and dry	
Use a washing machine to wash a load of clothes	
Iron your uniform shirt	
Change a light bulb in a ceiling light	
Set a heating timer and thermostat as needed for time of year	
Clean a toilet, hob or oven	
Do another similar home skill	

5. Take part in at least 3 activities that require a number of problem solving skills.

<u>Activity 1</u>	<u>Activity 2</u>	<u>Activity 3</u>
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## Teamwork Challenge Award

This award should be done over a period of 3 months.

1. On at least 3 separate occasions, be part of a Scout team, where you work together to achieve a goal.

Occasion	Date

2. Give at least 3 examples of when you've been in different types of teams. Explain your role in those teams.

Type of team	Date

3. Take part in at least 3 team building activities that you have not tried before

Team building activity	Date

4. Take an active part in at least 4 Troop or Patrol Forums. At each forum, express your views on at least one item being discussed.

Troop Forum dates



## Team Leader Challenge Award

To achieve this badge you need to hold the Scout Teamwork Award, and complete these requirements over a period of at least 3 months:

1. Successfully lead a Scout team at a camp or all day event. You need to:
  - a. Look after the whole Patrol/team
  - b. Help individuals in your team if they need it
  - c. Make sure that your team achieves the goal you have been set

Camp/All Day Event	Date

2. Help a new Scout to be part of the Troop with an understanding of what is expected of them.
3. Help another Scout to develop a Scouting skill.

Skill	Date

4. Represent the views of other Scouts at a PL forum or similar and report back to them afterwards.



## World Challenge Award

1. Choose an aspect of local community like and find out as much as you can about it. You could learn about:

Local government      Local history  
Different faiths      Types of farming found locally

2. Spend a day (6-8 hours) volunteering with and finding out about a service in your local community:

- What are their challenges?
- Who relies on this service?
- What positive impact could you have on this service in the future?

3. Take part in an activity that reflects upon and explores your own beliefs, attitudes and values. What values do we share as Scouts? Which Scout value means the most to you?

4. Take part in an activity that explores common beliefs and attitudes towards gender or disability in different societies. You could look at this in the context of music, sport and fashion.

5. Take part in an environmental project.

6. Investigate and make contact with Scouts in another country.

7. Take part in an activity which explores an international issue.